



International Gaming, Animation, Esports & Infotainment Event  
14 - 16 March 2024  
Messe Global Pune Laxmi Lawns (MGLL), Magarpatta, Pune, Maharashtra

## Building a Sustainable Gaming Future

### India Gaming Show, Messe Global Laxmi Lawns, Magarpatta, Pune

**Day 1: Thursday, 14th March 2024**

Inaugural Programme		
1030 - 1100 Hrs	Registration	
1100 - 1115 Hrs	Ribbon Cutting Ceremony	
1115 - 1145 Hrs	Guided tour of the Exhibition	
1145 - 1150 Hrs	Welcome Remarks	<b>Mr Rajan Navani</b> President - IDGS, and Founder & CEO JetSynthesys Pvt Ltd
1150 - 1200 Hrs	Industry Overview	<b>Mr Vishal Dhupar</b> Member Executive Council, IDGS and Managing Director, South Asia NVIDIA India Pvt Ltd
1200 - 1208 Hrs	Guest of Honour and Keynote	<b>Mr Eddy Wardoyo</b> Hon'ble Consul General Republic of Indonesia
1208 - 1213 Hrs	Release of The IGS Catalogue	
1213 - 1220 Hrs	Closing Remarks	<b>Mr Virendra Gupta</b> Secretary General, IDGS and Deputy Director General, CII
1220 - 1300 Hrs	Networking Lunch	



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Session 1		
1300 - 1345 Hrs	<b>Panel Discussion - What's New in Skilling, and the Impact of Gamification on the education System and its future</b>	
<i>The session would focus on the impact of gamification on education is profound, driving increased motivation, retention, and mastery of concepts. By transforming learning into a captivating adventure, educators unlock untapped potential, empowering students to excel and thrive in the digital age</i>		
1300 – 1305 Hrs	<b>Opening Remarks and chaired by</b>  <b>Mr Basavaraj Pujar</b> Lead - IDGS Academia Working Group and Founder & CEO Someshwara Software	
1305 - 1335 Hrs	Key Panelist (Discussion)	<b>Prof Prashant Acharya</b> Faculty of Art and Design Vishwakarma University
		<b>Prof Shakti Banerjee</b> H.O.D. Immersive Media Design MIT, Institute of Design
		<b>Mr Srikanth V</b> Chief Executive Officer ICT Academy, Tamil Nadu
		<b>Dr Manoj Bramhe</b> Associate Professor and HOD (IT) St. Vincent Pallotti Engg College
	<b>Prof Dr R V Acharya</b> Dean P. A. Inamdar College of Visual Effects, Design & Arts	
1335 – 1340 Hrs	Open House & Closing remarks by the moderator	
1340 – 1345 Hrs	Change over	



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Session 2		
1345- 1415 Hrs	<b>Panel Discussion - Economics of Esports in India</b>	
<i>The session would focus on exploring the economics of various stakeholders in the esports ecosystem in India; Discussion on the various monetization models - brands, tickets, media rights, which currently exist and view on future of building sustainable esports economy.</i>		
1345 - 1350 Hrs	<b>Opening Remarks and chaired by</b>	<b>Mr Nishant Patel</b> Co-Founder AFK Gaming
1350 - 1405 Hrs	Speaker (Panelists)	<b>Mr Jigar Sheth</b> Chief Revenue Officer NODWIN Gaming
		<b>Mr Girish Menon</b> Chief Strategy Officer JetSynthesys
1405 – 1410 Hrs	Closing remark by the moderator	
1410 – 1415 Hrs	Change over	

Session 3		
1415 – 1445 Hrs	<b>Fireside Chat - Animating the Future: Bringing Live Characters to Gaming</b>	
<i>The session would focus on how the future of gaming is changing where live characters come to life in immersive and captivating experiences. Through groundbreaking animation technologies, game developers are pushing the boundaries of realism, bringing characters to the forefront of interactive storytelling like never before.</i>		
	Speaker	<b>Mr Asit Kumarr Modi</b> Director Neela Film Productions Private Limited
	Speaker	<b>Mr Uttam Pal Singh</b> Head, Kids Network Warner Bros, Discovery
1440 – 1445 Hrs	Change over	



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Session 4		
1445 – 1515 Hrs	Future of Online Gaming Regulations	
<i>Predicting how regulations might evolve with technological advancements like VR, AR, Metaverse, and AI in gaming</i>		
1445 – 1450 Hrs	Opening Remarks and chaired by	<b>Ms Neha Aggarwal Jain</b> Partner, Regulatory services Deloitte
1450 – 1510 Hrs	Key Panelist (Discussion)	<b>Ms Rachna Shroff</b> Educator & Gaming Lawyer
		<b>Ms Udit Kanwar Chavan</b> Advocate
1510 – 1515 Hrs	Change over	
Session 6		
1530- 1615 Hrs	Panel Discussion - What Investors look for while investing?	
<i>The session would focus on the Landscape and the opportunity that investor looks for while investing. Few point that will be covered in the session will be the strong market potential, sound business models, solid financials, capable management teams, manageable risks, and clear exit strategies and the evaluation process of these factors, that investors aim to make informed decisions that maximize their chances of success and generate attractive returns.</i>		
1530 – 1535 Hrs	Opening Remarks and chaired by	<b>Mr Nikkhil Srinivaas</b> Director - Strategy & Operations Brinc
1535 – 1610 Hrs	Key Panelist (Discussion)	<b>Mr Nihansh Bhat</b> Lead Corporate Development KRAFTON India
		<b>Mr Arjun Varma</b> India Lead, Global Expansion Microsoft XBOX
		<b>Mr Nishant Oberoi</b> Founder GoPllay
1610 – 1613 Hrs	Open House & Closing remarks by the moderator	
1613 – 1615 Hrs	Change over	



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<b>Session 7</b>		
<b>1615 - 1700 Hrs</b>	<b>Panel Discussion – The Untold Truths of the Gaming Influencer Industry in India</b>	
<i>This revealing exposé sheds light on the hidden intricacies and dynamic landscapes shaping the realm of gaming influencers in the country. From behind-the-scenes insights to the challenges and triumphs of content creators, this session explores the untold stories that define the industry's evolution.</i>		
<b>1600 - 1605 Hrs</b>	<b>Opening Remarks and chaired by</b>	<b>Mr Siddharth Nayyar</b> Co-Founder AFK Gaming
<b>1605 – 1650 Hrs</b>	Key Panelist (Discussion)	<b>Dynamo Gaming</b> Mr Aaditya Deepak Sawant Gaming Influencer
		<b>Payal Gaming</b> Ms Payal Dhare Gaming Influencer
		<b>Willy Gaming</b> Mr Nishant Williams Gaming Influencer
		<b>RawKnee</b> Mr Rony Dasgupta Gaming Influencer
<b>1650 – 1655 Hrs</b>	Q/A Session	
<b>1655 – 1700 Hrs</b>	Change over	
<b>Session 8</b>		
<b>1700 - 1730 Hrs</b>	<b>Fireside Chat – Current State and future of PC / Console Games in India</b>	
<i>The session would focus on exploring the dynamic landscape of PC and console gaming in India, where innovation meets opportunity in one of the world's fastest-growing gaming markets. (Pioneering mixed realities for work, play, and education)</i>		
<b>1700 – 1725 Hrs</b>	Speaker	<b>Ms Gayatri Agrawal</b> Founder ALTRD
	Speaker	<b>Mr Suraj Aiar</b> Founder & CEO Question What's Real
<b>1725 – 1730 Hrs</b>	Closing remarks	